



Reviving hands on educational play
for learning skills of tomorrow

Strategic Partnership for Innovation



www.play2learnproject.eu

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The majority of today's approaches to STEM (science, technology, engineering and mathematics) teaching methods lack engaging lesson plans suitable for all types of learners to develop skills that are nowadays essential to innovate and to be a successful candidate in labour market.

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Play2learn is addressed directly to teachers, trainers working with children of 8-14 years old. The aim is to encourage pupils to learn by playing, acquiring necessary STEM skills.

The consortium is producing 2 outputs to achieve this innovative learning:

Play2learn
hands-on play
kit

A computer kit to built in classroom, based on Minecraft Pi Games and Python system to make learning more interactive!

A set of suggestions about how to set and realize lessons in classrooms!

Teacher's guide

But there is more...

Play2Learn
Academy

A virtual space, to find the project's results and communication for all participants of the project activities!

Contact us



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The consortium of the project

CIVIC

www.civicuk.com



www.idec.gr



www.dlearn.eu



www.platon.edu.gr



www.projectoschole.eu



www.ccseducation.com



www.emphasyscentre.com



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